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| **~~Submit the assignment on time.~~**  ~~You will receive all points or 0 points for this item. Maximum score 5~~ |
| **~~Create a copy of your capstone level 2 project and call it capstone level 3.~~**  ~~The commits from capstone level 2 should be in capstone level 3.~~  ~~Maximum score 1~~ |
| **~~Have a VS Code workspace for capstone project level 3.~~**  ~~The GitHub repository should contain a VS Code workspace file.~~  ~~Maximum score 1~~ |
| **~~Have a GitHub repository for capstone project level 3.~~**  ~~Maximum score 1~~ |
| **~~Properly deploy the project to GitHub.~~**  ~~The project should render in the github.io domain.~~  ~~Maximum score 1~~ |
| **~~Properly create a branch for moving files to a module folder structure and using them.~~**  ~~The branch should be named according to its purpose. Example: addModuleStructure~~  ~~Maximum score 1~~ |
| **~~Create a folder structure for utils, modules, and controllers.~~**  ~~Maximum score 1~~ |
| **~~Properly place files in the folder structure.~~**  ~~The utils folder should contain reusable code. The modules folder should contain project specific code. The controllers folder should have code that controls the flow of how modules are used.~~  ~~Maximum score 1~~ |
| **~~Each file in the folder structure should only have 1 function or class that is exported.~~**  ~~Maximum score 1~~ |
| **~~Properly convert all utility functions to modules.~~**  ~~Do not use a utility function file that contains multiple utility functions.~~  ~~Maximum score 1~~ |
| **~~Properly connect modules to the project.~~**  ~~Use type="module", export, import, .js extension, and attach module(s) to the window object.~~  ~~Maximum score 1~~ |
| **~~Module filenames match their module names.~~**  ~~Example: The function handleSubmit is in a file called handleSubmit.js~~  ~~Maximum score 1~~ |
| **~~Properly create a branch for making and using classes for Bootstrap components.~~**  ~~The branch should be named according to its purpose. Example: addBootstrapClasses~~  ~~Maximum score 1~~ |
| **~~Properly create classes for each of these Bootstrap components: grid system, card, and list group.~~**  ~~Bundle together related data and functions into the classes. Example: Define toString and constructor.~~  ~~Maximum score 1~~ |
| **~~Properly use the Bootstrap component classes.~~**  ~~Use keywords class, new, and this.~~  ~~Maximum score 1~~ |
| **~~Properly use default parameter values to indicate what data type parameters should be.~~**  ~~Example: event = new HTMLFormElement()~~  ~~Maximum score 1~~ |
| **~~Properly indent the code.~~**  ~~Can use a VS Code extension to automatically indent.~~  ~~Maximum score 1~~ |
| **Properly use naming conventions.**  ~~Camel case variables, functions, and classes~~. ~~Capitalize class names~~. ~~Handlers start with handle~~. Boolean variables start with a question word. ~~Functions start with a verb word.~~  Maximum score 1 |
| **Properly merge the branches to main.**  A merge commit should be in GitHub, or the commit IDs in the branch should match commit IDs in main.  Maximum score 1 |
| **~~Properly push main to GitHub.~~**  ~~The project should be in main.~~  ~~Maximum score 1~~ |
| **Properly push branches to GitHub.**  The branch should be visible in GitHub.  Maximum score 1 |
| **~~The page renders without errors.~~**  ~~There should not be errors in the browser output and developer tools. Follow THESE INSTRUCTIONS to fix the favicon.ico error:~~[~~https://codexacademy.moodlecloud.com/mod/page/view.php?id=1685~~](https://codexacademy.moodlecloud.com/mod/page/view.php?id=1685)  ~~Maximum score 1~~ |